

Plugin Settings

The Dead Duck plugins implement an optional settings system through which the following behaviour can be controlled:

Built-in mouse wheel support

This provides mouse wheel support for operating the control knobs within the plugin user interfaces. Activate this setting if you wish to use mouse-wheel control and it is not provided by your host.

Overload protection (hard clip at 3dB)

This controls an internal 3dB hard-clipping option. This prevents the plugin from passing any signal that exceeds 3dB even when bypassed.

Note: plugins that include feedback or resonance parameters (such as the Flanger or DualFilter) contain additional overload protection that operates independently of this setting.

Slow metering

This causes level meters to be updated at a rate slow enough to be monitored comfortably. In some hosts this can be too slow so disabling this option causes the meters to be updated more quickly.

Applying the settings

To control these settings create a text file named “Settings.txt” in either of the following locations:

1. A folder named “DD Data” located in the same directory as the plugins themselves;
2. A folder in your local application data directory:

C:\Users\<username>\AppData\Local\Dead Duck Software\Effects

In this text file use the following keywords to enable or disable the options:

```
enableMouseWheel=1  
enableHardClip=1  
enableSlowMeters=1
```

Set each value to 1 or 0 to enable or disable the setting. Each option must be on a line of its own and there should be no spaces before or within each line.

This configuration file is optional and if not found, each value will default to true. Any options missing from the file will also default to true.